Soundcraft



21-Oct-21

v1.0

Si Fader Setup - Add or Remove Channels from Surface & Patching

How to add or subtract channels from surface of Si Mixers

Default configuration has 32 channels on surface. This will show how to add or subtract channels from surface.

Si Mixers have 64 channels of DSP available (plus F/X returns and line in on Expression and Performer)

You can easily add or remove channels from surface on Si Mixers. Especially with the v2 software upgrade on Si Impact, the channels of DSP are available, just not on surface by default. The number of channels you use depends on surface size and configuration. On a side note, the channels are there, even if not on the surface, and all channels can be operated in ViSi remote.

I. Select Fader Setup on screen.





2. Select channel, then scroll to and click on input type you want to assign.

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3. Scroll until desired channel is found, then push in on encoder to select.

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Slot Number	13							
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Assign MTX	13		CH 04					
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4. This is what it will look like once selected.

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5. Now we can patch the channel. Select Inputs (& VCA on Impact and Performer).

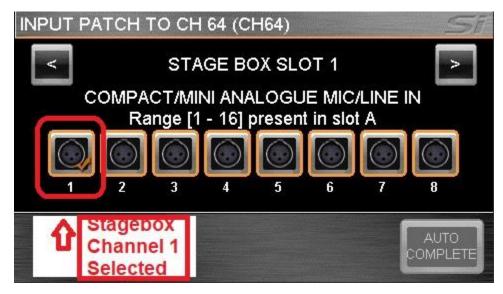


6. Scroll to and select Input Patch.

General					
- Input Name	CH 64				
- Isolate	Disabled				
- Туре	Mono				
- Pan Mode	LR				
- LCR Pan Width	0 %				
- DirectOut Pre/Post	Unused	Select			
Patching		Input			
- Input Patch	Unused	C Patch			
- DirectOut Patch	Unused	- Andrewson and a state of the			



7. In the example below, we selected Stagebox channel I.



8. This shows the Input patch as SR A-01, which is Channel 1 on Stagebox.

General		
- Input Name	CH 64	1
- Isolate	Disabled	
- Туре	Mono	
- Pan Mode	LR	
- LCR Pan Width	0%	
- DirectOut Pre/Post	Unused	
Patching		
Input Patch	SR A-01	
 DirectOut Patch 	Unused	



To remove channels from surface, just repat process but select Unused for all selections.

I) Select Fader Setup.



2) Select the fader you want to change, then set all assignments to Unassigned.

Fader Bar	k	Layer D			-	
Slot Numb	13		On dia secol			
Assign Mo		CH 64	é	2nd- scroll and select		
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CH 64 Odd CdB 0dd -12 -12 -34 -12 -10 515	1st- Select channel to be			$\frac{2}{4} = \frac{1}{4} = \frac{12}{-24}$	$= \frac{1}{5} = \frac{-12}{-24}$	
	removed			01		
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3) When completed, the fader slot will be dark, and all channel assignments will be Unused.

FADER SETUP					
Fader Bank	Layer D				
Slot Number 🥒	12				
Assign Mono Inputs	Unassigned				
Assign Stereo Inputs	Unassigned				
Assign Mixes	Unassigned				
Assign MTX	Unassigned				
Assign FX Sends	Unassigned				
Assign VCA	Unassigned				
When complete fader slot will be dark and all channel assignment type should be Unassigned.					

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